


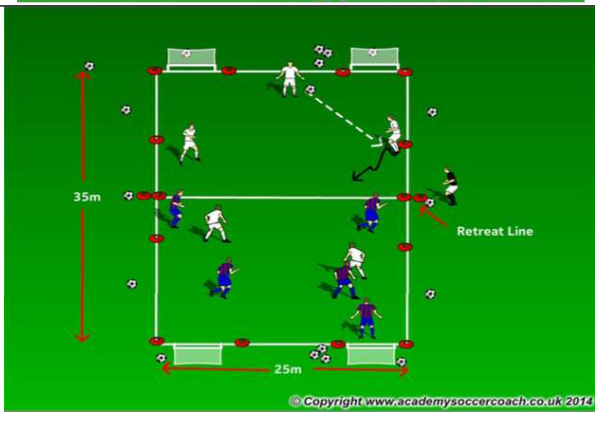


Information	Images
<p>General movements</p> <p>Encourage the players to use different soccer related movements such as walking, running, jumping, rolling, running backwards and also sideways Movements can occur with or without a ball.</p>	 <p>© Copyright www.academysoccercoach.co.uk 2014</p>
<p>Organization: 6 mx 6 m area, four players, cones, balls</p> <p>Procedure: 4 players stand at each corner, two at diagonally opposite corners have soccer ball in their hands, Player A and C start at the same time, Player A throws the ball to player B, and runs after it to tag the player B. Player B dribble the ball to the other corner, pick up the ball and throws It to player C. and game continues. To progress, players run to different direction.</p>	 <p>© Copyright www.academysoccercoach.co.uk 2014</p>
<p>Organization: 30 m x 30 m area. Cones are setup around the area. 2 taggers.</p> <p>Procedure: Taggers try to tag players. Players can be safe if they are on a cone. Only one player allows on a cone.</p> <p>If a player runs to a cone with a player on it, the player on the cone must leave. To progress this a ball can be added for non taggers.</p>	 <p>© Copyright www.academysoccercoach.co.uk 2014</p>
<p>15V5 with the Retreat line.</p> <p>Organization: Players play 5v5 on a 35mx25m field. the Retreat line is located lat the half way line. 2 goals are located at each end</p> <p>Procedure: Once the ball goes out for a goal kick or the goalkeeper has control :Of the ball the opposition must retreat behind the retreat line. Once the player receives the pass from the goalkeeper the game is live. When scoring a goal team in possession has two goals to score on.</p> <p>If you have odd numbers you can have the extra player become a neutral player in the game who plays for the team in possession.</p>	 <p>© Copyright www.academysoccercoach.co.uk 2014</p>